

**ORDINANCE NO. 1045**

**AN ORDINANCE TO AMEND A PORTION OF ORDINANCE 1039, SECTION 26, SCHEDULE "M", ENTITLED "MANUFACTURERS".**

**WHEREAS**, the City of Bay Minette, Alabama ("City") is a municipal corporation organized and existing under the laws of the State of Alabama;

**WHEREAS**, the City is authorized by Alabama law to levy and collect fees for business licenses;

**WHEREAS**, on October 16, 2023, the City adopted Ordinance No. 1039, providing for the levy and collection of business licenses and fees beginning January 1, 2024;

**WHEREAS**, on January 16, 2024 by and through Resolution 0124-06, the City determined that further study and evaluation was required in connection with the implementation of Ordinance No. 1039, solely as it related to Schedule "M" - Manufacturers;

**WHEREAS**, by and through Resolution 0124-06, the City postponed implementation of Ordinance No. 1039, solely as related to Schedule "M" – Manufacturers, until March 31, 2024;

**WHEREAS**, by and through Resolution 0324-04, the City further postponed implementation of Ordinance No. 1039, solely as related to schedule "M" – Manufacturers, until April 30, 2024; and

**WHEREAS**, the Ordinance contained herein shall operate to amend Ordinance 1039.

**BE IT ORDAINED** by the City Council of the City of Bay Minette, Alabama at a regular meeting, duly assembled, a quorum being present, as follows:

**Section 1. Amendment of Ordinance 1039, Section 26, Schedule "M" - Manufacturers.**  
Section 26, Schedule "M" entitled "Manufacturers" is amended such that Schedule "M" shall hereafter read as follows:

Schedule "M" – Manufacturers

More than:	But	Less than	License Fee
\$	0.00	\$ 50,000.00	\$ 100.00
	50,000.00	100,000.00	150.00
	100,000.00	200,000.00	200.00
	200,000.00	400,000.00	250.00
	400,000.00	600,000.00	300.00
	600,000.00	800,000.00	350.00
	800,000.00	1,000,000.00	400.00
	1,000,000.00	5,000,000.00	450.00 + .04% in excess of \$1,000,000.00
	5,000,000.00	20,000,000.00	2,050.00 + .02% in excess of \$5,000,000.00
	20,000,000.00	50,000,000.00	5,050.00 + .015% in excess of \$20,000,000.00
	50,000,000.00	100,000,000.00	9,550.00 + .01% in excess of \$50,000,000.00
	100,000,000.00		14,550.00 + .005% in excess of \$100,000,000.00; not to exceed \$25,000.00

Notwithstanding any provision contained in Ordinance 1039 to the contrary, the annual license fee for 2024 pursuant to Schedule "M" – Manufacturers shall be due and payable on or before May 31, 2024.

**Section 2. Ordinance Cumulative.** All other provisions of Ordinance 1039 shall remain in full force and effect and shall not be affected by this Ordinance.

**Section 3. Severability.** The sections, paragraphs, sentences, clauses and phrases of this Ordinance are severable, and if any phrase, clause sentence, paragraph or section of this Ordinance shall be declared unconstitutional by a court of competent jurisdiction, then such ruling shall not affect any other paragraph and sections, since the same would have been enacted by the city council without the incorporation of any such unconstitutional phrase, clause, sentence, paragraph or section.

**Section 4. Effective Date of Ordinance.** This Ordinance shall be in full force and effect upon its adoption by the City Council of the City of Bay Minette and publication as required by law.

Approved and adopted by the Bay Minette City Council on April 15, 2024.



Robert A. "Bob" Wills, Mayor  
City of Bay Minette, Alabama

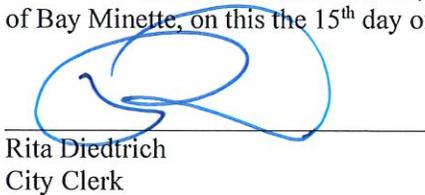
**ATTEST:**



Rita Diedrich  
City Clerk

I, the undersigned qualified and acting Clerk of the City of Bay Minette, Alabama, do hereby certify that the above and foregoing is a true copy of an Ordinance lawfully passed and adopted by the Bay Minette City Council, at a regular meeting of such council, held on the 15<sup>th</sup> day of April, 2024, and that said Ordinance is on file in the office of the Bay Minette City Clerk.

**IN WITNESS WHEREOF**, I have hereunto set my hand and affixed the official seal of the City of Bay Minette, on this the 15<sup>th</sup> day of April, 2024.



Rita Diedrich  
City Clerk

